

## ABSTRACT OF THE DISCLOSURE

A game progress administering system is provided with a participation receiving section 361a for receiving the participation in a competition game from client terminal units, a combination generating means 361b for fitting the participating terminal units in combinations of a competition game tournament, a competition starting section 361c for allotting one game space to one combination and instructing the start of the competition games in each round, and a competition ending section 361d for instructing the end of the competitions in each round in accordance with a time limit for each round up to the semifinal round and determining winning participating terminal units in accordance with the dominance in the progress statuses of the competition games.